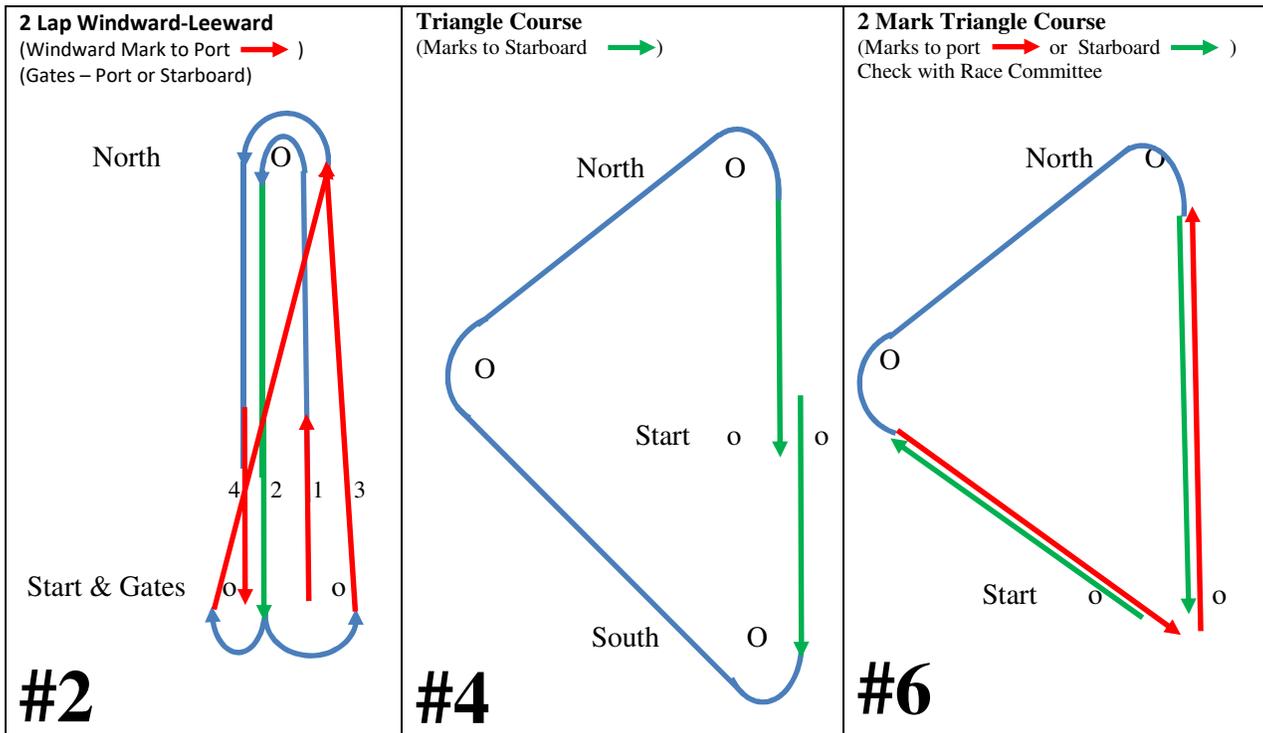
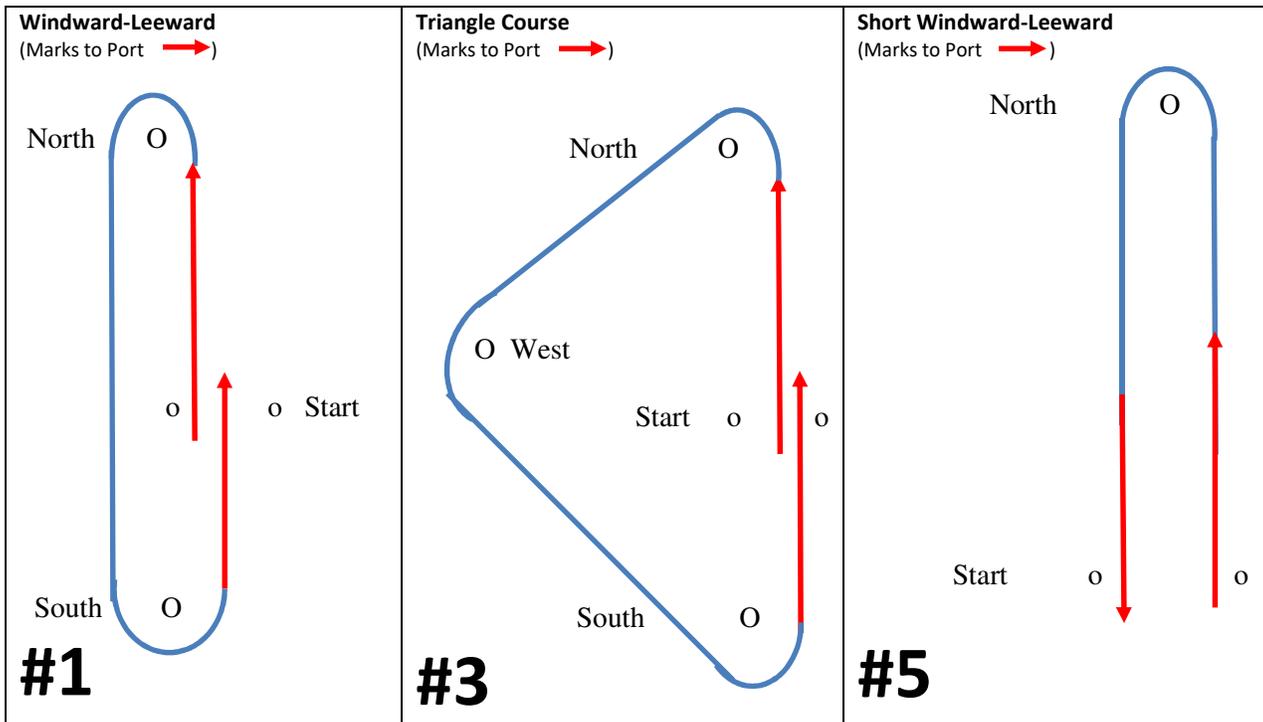


# CreekFleet Race Course Options:

2026 Update

(Note: The start/finish line is open on other legs of the course.)



**Starting Sequence** - At approximately 6:30pm (Summer) and 2pm (Fall) – There may be a quick series of horns approximately one minute prior to the start of the race sequence as a gathering notification:

Signal	Sound	Time before start	Flag
Warning	3 long	3 minutes	Class Flag (or Red) up
Preparatory	2 long	2 minutes	Blue Flag up (Prep)
	1 long, 3 short	1 minute, 30 seconds	Blue Flag down
	1 long	1 minute	
	3 short	30 seconds	
	2 short	20 seconds	
	1 short	10 seconds	
	1 short	5 seconds	
	1 short	4 seconds	
	1 short	3 seconds	
	1 short	2 seconds	
	1 short	1 second	
Starting	1 long	0	Class Flag down (Optional: New Class Flag up)

- 1) See the diagrams on the opposite side for the standard race course layouts that we will be using.  
**Faster boats take long course (Orange 1st buoy) - Slower & new boats take short course (Yellow 1st buoy).**
- 2) There will be either a red or green sign at the committee station indicating the direction to go around the race course.  
**RED →** marks to port (left side of the boat – counterclockwise around the course)  
**GREEN →** marks to starboard (right side of the boat – clockwise around the course)
- 3) All boats race once around the course, finishing back through the starting line:  
**Windward-Leeward** – Look for course number **1, 2, or 5**  
**Triangle course** – Look for course number **3, 4, or 6**
- 4) We will try to run at least two races each week. The next race start sequence will begin approximately 1 minute after the last boat crosses the finish line **or 5 minutes after first monohull finishes.**
- 5) We will be scoring each race as a Delta-Time handicap. The first race that you are in sets your handicap (delta time from fleet average). The next race that you are in, that handicap will be used to rank you against other boats. Each time you race, your handicap will be adjusted with respect to the fleet average and used to score the following race (sort of like a bowling handicap). **Boats sailing the long course will also be scored under Portsmouth Handicap.**
- 6) **Each boat is required to sign up to act as Race Committee at least once during the Summer series.**
- 7) Rules are very simple:
  - a. **Avoid collisions**
  - b. **Port-Starboard** -Starboard boat has right of way (**Wind coming over the right side of your boat**).
  - c. **Room at the Mark** - Within 3 boat lengths of a mark-inside boat(s) have right away.
  - d. **Windward-Leeward** - When boats are on the same tack and overlapped, a *Windward* boat shall keep clear of a *Leeward* boat.
  - e. **Barging** - A *Leeward* boat has *Right-of-Way* at the start and is allowed to sail above her *Proper Course* to shut-out any boat heading into the start before the start signal. After the start signal, the *Leeward* boat must assume her proper course.
  - f. **Have FUN!!!!!!**

- 8) **Optional Flags:**
  -  Race Postponed (Flag will lower 1 minute before start sequence begins)
  -  Individual Recall (one or more boats over the line early-will lower after offending boats restart race- Race committee will try to hail offending boat number)